## Modeling Agents with Deep Reinforcement Learning in Social Ecological Systems

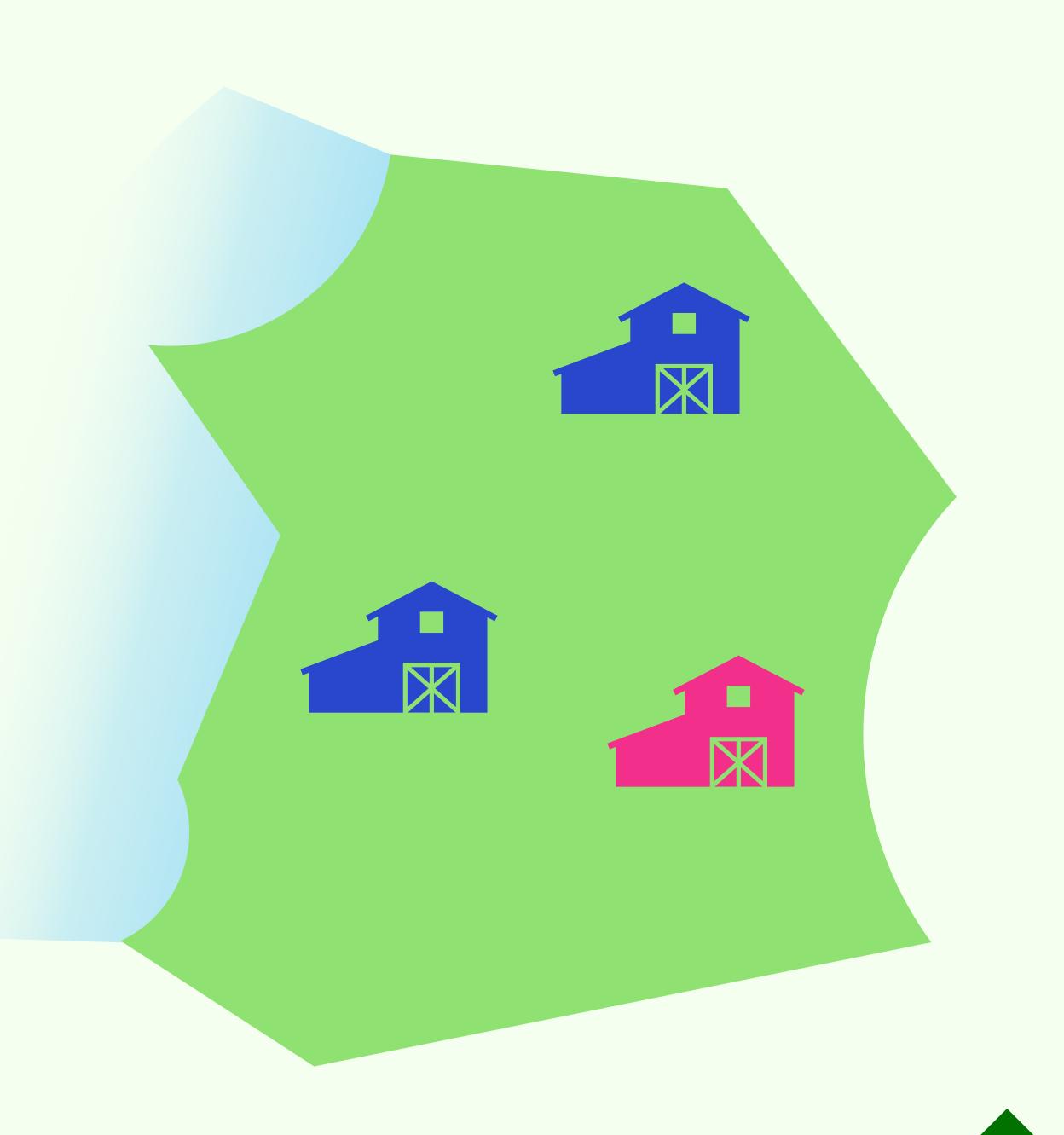
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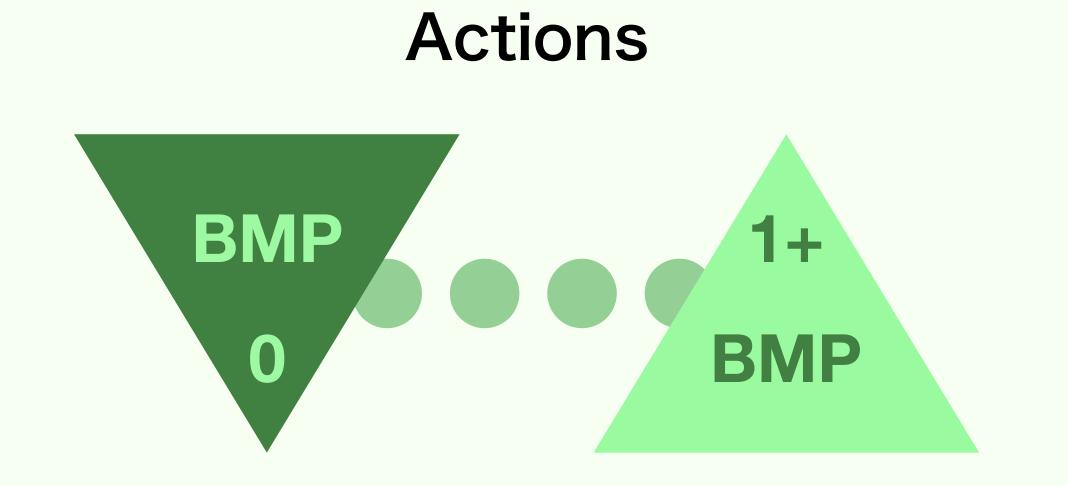






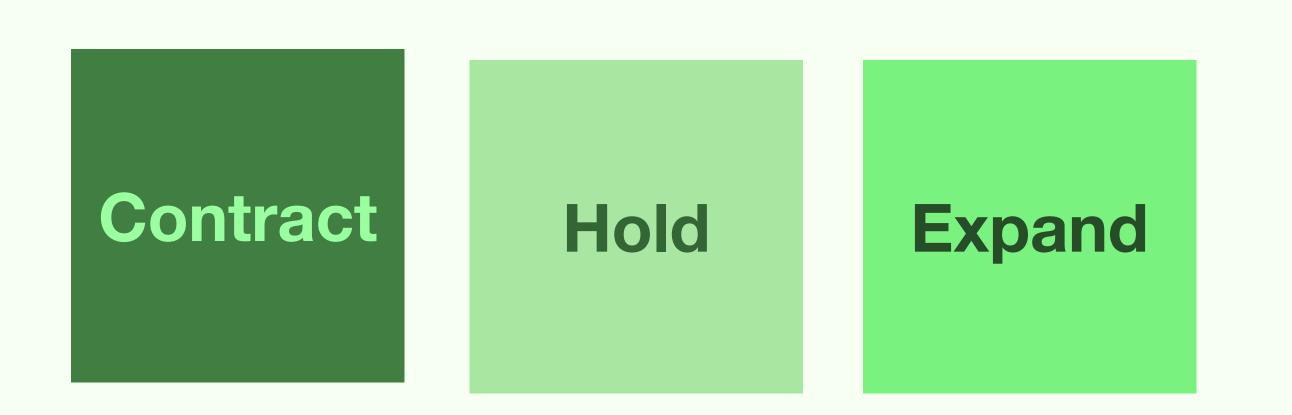


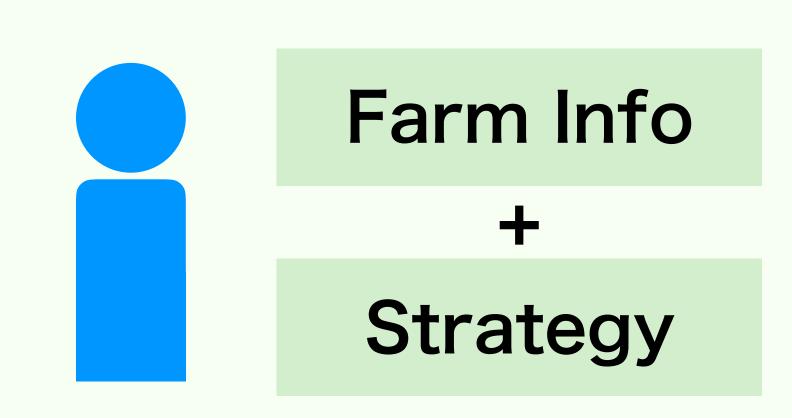
An Agent-Based Model (ABM) is used to simulate how people behave in a model landscape.



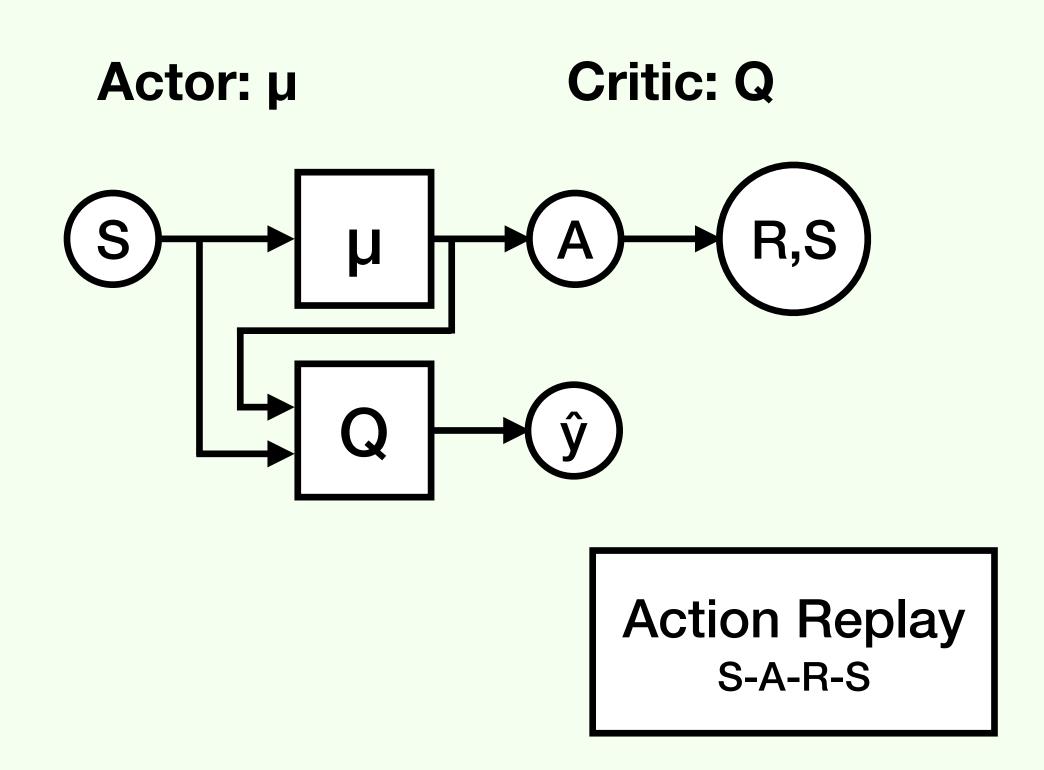
The current model learns policies from farm info and expected returns with RL.

State

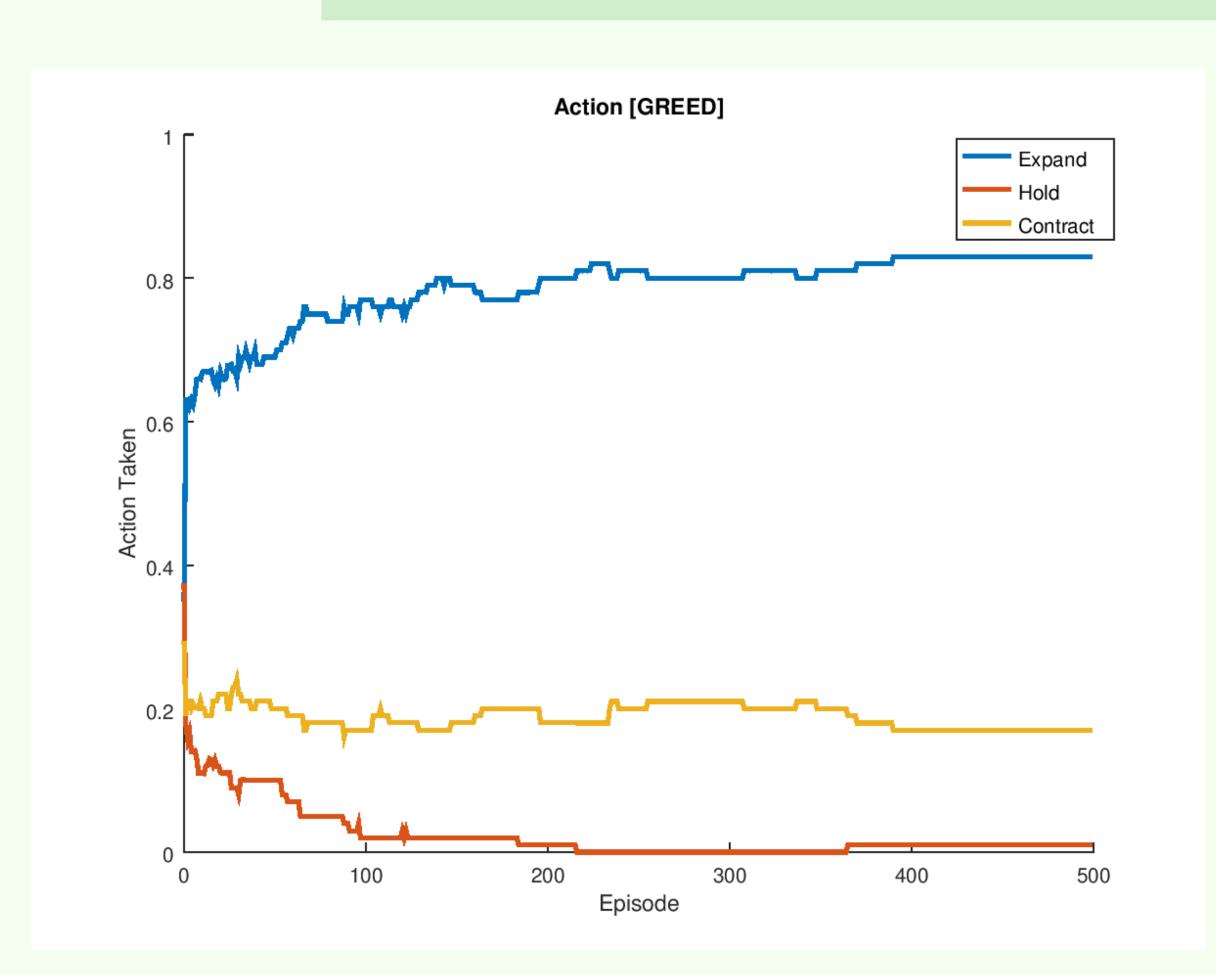


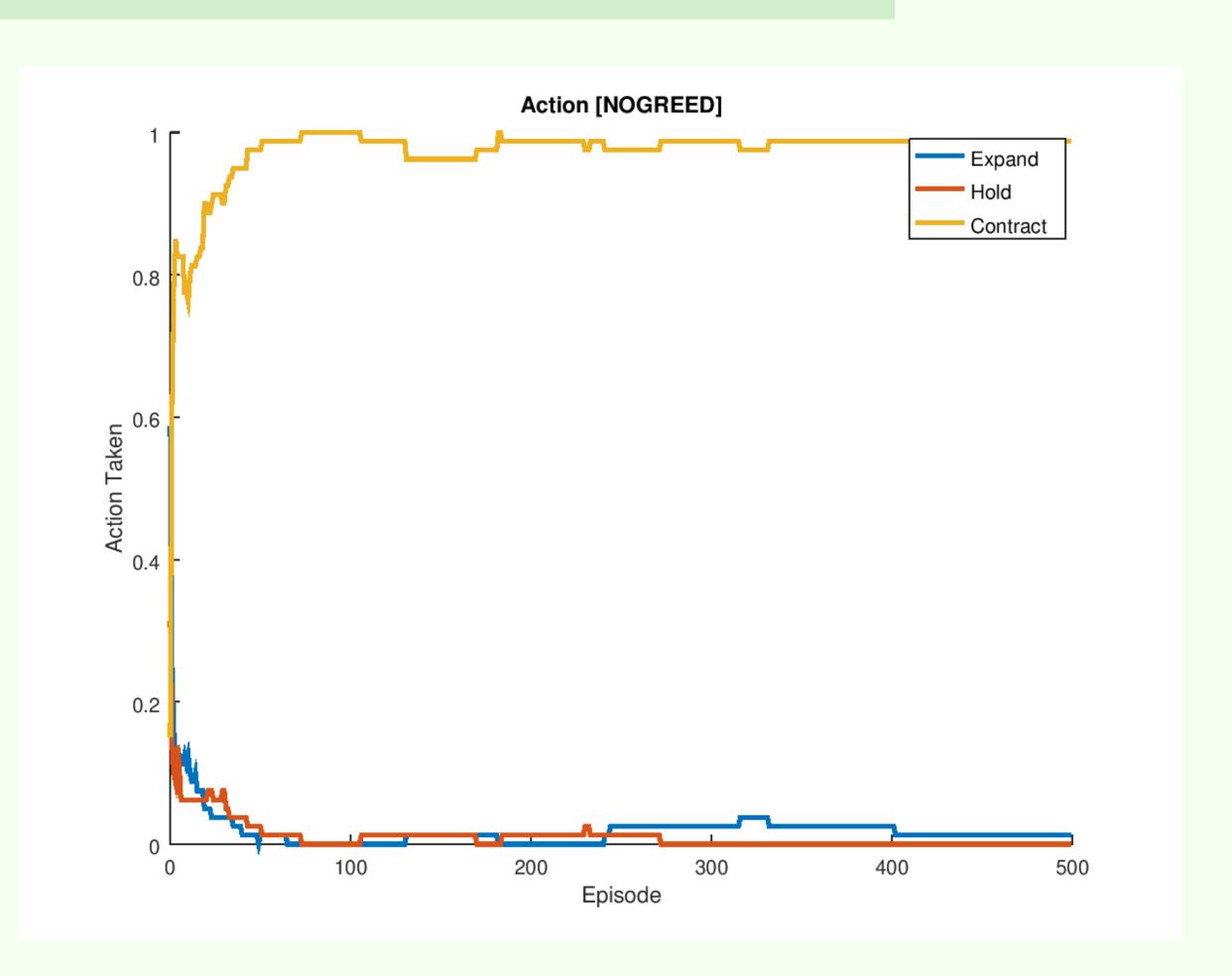


This is done with a DDQN RL neural network architecture.



## ABM calibration is in progress, and early results have farmers creating different policies for different farming strategies.





## And adopting BMPs.

